

VisualAge for C++ for Windows

Hardware Requirements

- Processor:
 - 80386 minimum
 - 80486 or higher strongly recommended
 - Display:
 - VGA minimum
 - SVGA recommended
 - Mouse or pointing device
 - CD-ROM drive required\
 - Memory requirements for Win95 (add 4 MB for Win NT):
 - C development: 8 MB minimum, 12 MB recommended
 - C++ development: 12 MB minimum, 16 MB recommended
 - C++ visual development: 16 MB minimum, 24 MB recommended
 - Disk space requirements:
 - Minimal when running product from the CD-ROM
- Custom install of the following is also available:
- 285 MB for all tools and toolkits
 - 60 MB for samples and tutorials
 - 25 MB for all documentation
 - 40 MB swap space minimum

Software Requirements

- Development environment:
 - Windows NT 3.51 or higher
 - Windows 95
- Execution environment:
 - Windows 3.1
 - Windows NT 3.51 or higher
 - Windows 95

Prereq products

- For Data Access Builder
 - DB2 for Windows NT Version 2.1 and higher, or
 - Oracle 7 and higher, or
 - Sysbase SQL Server 10 and higher.

DB2 for Windows NT and Windows 95

Hardware requirements

Intel 486 or higher processor

For Clients, at least 1 MB of memory in addition to the OS requirements

For Servers, 10 MB or more RAM.

Hard disk space requirements:

DB2 CAE: 9 MB

DB2 SDK: 17 MB

Software Requirements

Windows NT 3.51 or higher

Windows 95

Communications Protocols

IPX/SPX or NetBIOS or TCP/IP or APPC or local IPC